STRING

MODULE 3 PART B

String

- Sequence of characters that is treated as a single data item..
- String is represented using double quotation marks.

Examples: "Hello world", "xyz123@", "Good"

- Strings in C are represented by array of characters.
- ► The end of the string is marked with a special character, the null character, which is simply the character with the ASCII value 0.
- '\0' represents the end of the string. It is also referred as String terminator & Null Character

Declaration of string

General form for declaration of a string variable:

char string_name[size];

Example:

char city[10]; char name[30];

Initialization of string

► Two forms are there:

```
Form1 : char city [9] = "NEW YORK";

Size = 8+1

Form2: char city [9] = {'N','E','W', ','Y','O','R','K','\0'};
```

Initialization of string

```
char city [] = "NEW YORK";
```

Size = 8+1 (Automatically determined by compiler)

Size = 8+1 (Automatically determined by compiler)

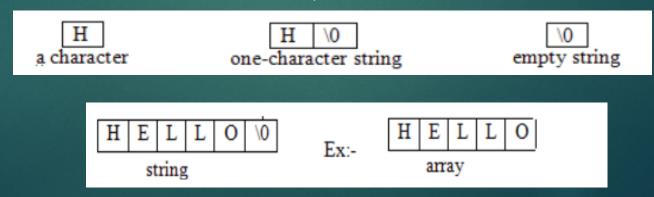
City N E W Y O R K \0

```
Char string[10] = "GOOD";
```

Other Declarations that results Error

Storing the strings in memory

- A string is stored in array, the name of the string is a pointer to the beginning of the string.
- The character requires only one memory location.
- If we use one-character string it requires two locations.
- The difference is shown below,



Reading strings from terminal

String can be read from the user by using three ways:

- a) scanf() function
- b) gets() function
- c) getchar() function

Using Scanf

Used with %s format specification

char address[10] scanf ("%s", address);

Here don't use "&" because name of string is a pointer to array.

The problem with scanf() is that it terminates its input on the first white space it finds.

```
#include<stdio.h>
void main()
char name[10];
printf("Enter the name:");
scanf("%s",name);
printf("Name is %s",name);
```

Enter the name: Dennis Richie Name is Dennis

Using Scanf

Used with %ws format specification

```
char address[10]
scanf ("%ws", address);
```

If w is greater or equal than number of characters typed in, the entire string will be stored in string variable.

If w is less than number of characters typed in the string, the excess characters will be truncated and left unread.

```
#include<stdio.h>
                              Enter the name: Dennis Richie
void main()
char name[10];
printf("Enter the name:");
scanf("%5s",name);
                       Ε
                           N
                                 N
```

```
#include<stdio.h>
void main()
{
  char name[30];
  printf("Enter the name:");
  scanf("%[^\n]", name);
   printf("%s", name);
}
```

Enter the name: Hello World Hello World

Using gets()

- gets() function takes the starting address of the string which will hold the input.
- string inputted using gets() is automatically terminated with a null character.
- The C gets function is used to read a line of text from a standard input device and store it in the String variable.
- When it reads the newline character, then the C gets function will terminate.

```
#include<stdio.h>
void main()
{
  char name[20];
  printf("Enter the name:");
  gets(name);
  printf("Name is %s",name);
}
```

Enter the name: Dennis Richie Name is Dennis Richie

Using getchar()

- Read successive single characters from the input and place them into a character array.
- Entire line of text can be read and stored in an array.
- Reading is terminated when the newline character is entered and the null character is placed at the end of the string.

```
char ch;
ch = getchar();
```

```
#include <stdio.h>
void main( )
char line[81], character;
int c:
C = 0;
printf("Enter text. Press <Return> at end\n");
do
character = getchar();
line[c] = character;
C++;
while(character != '\n');
c = c - 1;
line[c] = '\0';
printf("\n%s\n", line);
```

Enter text. Press <Return> at end sneha sreedevi
sneha sreedevi

Copy one string into another and count the number of characters copied

```
#include <stdio.h>
 void main( )
 int i;
 char string2[30],string1[30];
                                               Sneha
 printf("Enter a string \n");
 scanf("%s", string2);
                                               Sneha
 for( i=0 ; string2[i] != '\0'; i++)
                                               Number of characters = 5
 string1[i] = string2[i];
 string1[i] = '\0';
 printf("\n");
 printf("%s\n", string1);
 printf("Number of characters = %d\n", i );
```

Writing Strings To Screen

Using printf()
Using puts()

Using putchar()

Using printf()

Used with %s format specification

char address[10] printf ("%s", address);

Using puts()

Used to print the strings including blank spatial puts(str);

Example:

char message[20]="Hello world";
puts(message);

```
#include <stdio.h>
10
11
    void main()
14 - {
15
    char name[30];
    puts("Enter a string ");
    gets (name);
   puts("Entered string is");
   puts (name);
21
```

```
Enter a string
Ram is studying in fourth class
Entered string is
Ram is studying in fourth class
```

Using putchar()

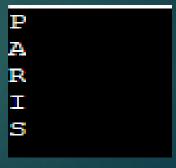
To print a character on the screen.

```
char ch = 'A';
putchar (ch);
```

```
#include <stdio.h>

void main()

{
  char name[6] = "PARIS";
  int i;
  for (i=0; i<5; i++)
  {
    putchar(name[i]);
  putchar('\n');
  }
}</pre>
```



```
#include <stdio.h>
int main()
char string[] = "Welcome to the world of C Programming\n";
int i=0;
while(string[i]!='\0')
putchar(string[i]);
i++;
return 0;
```

Putting Strings Together

- Just as we cannot assign one string to another directly, we cannot join two strings together by the simple arithmetic addition.
- That is, the statements such as

```
string3 = string1 + string2;
string2 = string1 + "hello";
```

are not valid.

The process of combining two strings together is called concatenation.

Comparison of Strings Together

 C does not permit the comparison of two strings directly. That is, the statements such as

```
if(name1 == name2)
if(name == "ABC")
```

are not permitted.

- It is therefore necessary to compare the two strings to be tested, character by character.
- The comparison is done until there is a mismatch or one of the strings terminate into a null character, whichever occurs first.

```
#include <stdio.h>
int main()
char str1[30];
char str2[30];
int i=0;
printf("Enter the string1");
gets(str1);
printf("Enter the string2");
gets(str2);
while(str1[i] == str2[i] && str1[i] != '\0'&& str2[i] != '\0')
i = i+1;
if (str1[i] == '\0' && str2[i] == '\0')
printf("strings are equal\n");
else
printf("strings are not equal\n");
return 0:
```

Enter the string1 Pallavi Sneha Enter the string2Pallavi Padmesh strings are not equal

Enter the string1 Hello World Enter the string2 Hello World strings are equal

String Handling Functions

- C supports a number of string handling functions.
- All of these built-in functions are aimed at performing various operations on strings and they are defined in the header file string.h.
 - ►strlen()
 - ► strcpy()
 - ► strcat ()
 - ratrcmp ()

strlen()

- Counts and returns the number of characters in a string excluding null character.
- It takes the form

```
#include <stdio.h>
#include<string.h>
int main( )
char string[50];
int length;
printf("Enter any string: ");
gets(string);
length=strlen(string);
printf("The length of string=%d", length);
return 0;
```

Enter any string: sneha sreedevi The length of string=14

strcpy()

- This function is used to copy one string to the other.
- Its syntax is as follows:

```
strcpy(string1,string2);
```

- where string1 and string2 are one-dimensional character arrays.
- ► This function copies the content of string2 to string1.

Example:

```
char str1[] = "WELCOME";
char str2[] = "HELLO";
strcpy(str1,str2);
```

```
#include <stdio.h>
#include<string.h>
int main()
{
   char city[15];
   strcpy(city, "BANGALORE");
   puts(city);
   return 0;
}
```

A program to copy one string to another using strcpy() function

```
#include<stdio.h>
#include<string.h>
int main()
char string1[30],string2[30];
printf("Enter first string:");
gets(string1);
printf("\nEnter second string:");
gets(string2);
strcpy(string1,string2);
printf("\nFirst string=%s",string1);
printf("\nSecond string=%s",string2);
return 0:
```

```
Enter first string: Hello World

Enter second string: Hai all

First string= Hai all

Second string= Hai all
```

strcat()

- ► This function is used to concatenate two strings. i.e., it appends one string at the end of the specified string.
- ► Its syntax as follows:

```
strcat(string1,string2);
```

- where string1 and string2 are one-dimensional character arrays.
- This function joins two strings together.

Example: Example:

```
char str1[20] = "HELLO";
char str2[20] = "WORLD";
strcat(str1,str2);
```

```
#include<stdio.h>
#include<string.h>
int main()
char string1[30],string2[15];
printf("\n Enter first string:");
gets(string1);
printf("\n Enter second string:");
gets(string2);
strcat(string1,string2);
printf("\n Concatenated string=%s",string1);
return 0;
```

```
Enter first string: Hai all

Enter second string: Welcome to C programming

Concatenated string= Hai allWelcome to C programming
```

strcmp()

Compares two strings character by character (ASCII comparison) and returns one of three values {-1,0,1}.

Return value	Description
0	When both are equal
<0	If ASCII value of a character of the first string is less than the ASCII value of the character of the second string then function will return negative value
>0	If ASCII value of a character of the first string is greater than the ASCII value of the character of the second string then function will return positive value

```
Example:
int n;
char city[20] = "MADRAS";
char town[20] = "MANGALORE";
n = strcmp(city, town);
//ASCII value of D = 68
//ASCII value of N = 78
```

```
#include<string.h>
int main( )
char a[100], b[100];
printf("Enter the first string\n");
gets(a);
printf("Enter the second string\n");
gets(b);
if( strcmp(a,b) == 0 )
printf("Entered strings are equal.\n");
else
printf("Entered strings are not equal.\n");
return 0;
```

Enter the first string Delhi Enter the second string New Delhi Entered strings are not equal.

strrev()

strrev() function reverses a given string in C language.

```
#include <stdio.h>
#include <string.h>
int main()
  char str[40]; // declare the size of character string
  printf (" \n Enter a string to be reversed: ");
  scanf ("%s", str);
  // use strrev() function to reverse a string
  printf (" \n After the reverse of a string: %s ", strrev(str));
  return 0;
```

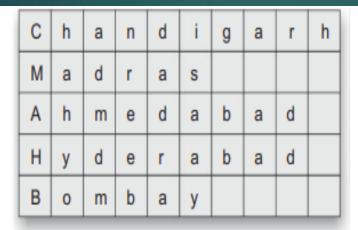
Enter a string to be reversed: AMBULANCE

After the reverse of a string: ECNALUBMA

Reverse of a string

```
#include<stdio.h>
                                   for(i=0;i<len/2;i++)
#include<string.h>
                                    temp = string[i];
int main()
                                     string[i]=string[len-i-1];
                                     string[len-i-1]=temp;
int len,i,j,temp;
char string[50];
                                     printf("Reverse of the string is %s", string);
printf("Enter the string:");
scanf("%[^\n]",string);
len = strlen(string);
```

Table Of Strings



Sorting a string

```
#include<stdio.h>
#include<string.h>
int main()
char str[10][50],temp[50];
int i,j,n;
printf("Enter the no of Words to be entered:\n")
scanf("%d",&n);
printf("Enter the words:");
for(i=0;i<n;i++) //Reading
scanf("%s[^\n]",str[i]);
```

//Sorting for(i=0;i<n-1;i++) for(j=i+1;j<n;j++) if(strcmp(str[i],str[j])>0) strcpy(temp,str[i]); strcpy(str[i],str[i]); strcpy(str[j],temp);

```
//Printing
printf("\nIn lexicographical order: \n");
for(i=0;i<n;i++)
   puts(str[i]);
   return 0;</pre>
Enter the no of Words to be entered:
4
Enter the words:heap
stack
```

```
Enter the words:heap
stack
hello
queue

In lexicographical order:
heap
hello
queue
stack
```